

Sprint 7 Review

20181128- Sprint 7 Review Meeting Minutes

Attendees: Nicolas Gonzalez, Emmanuel Perez

Start time: 2:00 pm

End time: 4:00 pm

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

- User Story <Users should have a realistic environment to drive the car on>
 **SPRS-13** - Users should have a realistic environment to drive the car on 
- User Story <User should be able to send API calls to reverse the car>
 **SPRS-22** - User should be able to send API calls to reverse the car 
- User Story <User should be able to reset the platform to restart the pawn to its default position>
 **SPRS-23** - User should be able to reset the platform to restart the pawn to its default position 
- User Story <User should be able to control the python client using a Controller to control the car and game hud>
 **SPRS-24** - User should be able to control the python client using a Controller to control the car and game hud 
- User Story <User should be able to send API calls to toggle on and off the front cameras>
 **SPRS-25** - User should be able to send API calls to toggle on and off the front cameras 
- User Story <User should be able to see the frame rate of the simulation in the hud, to monitor its performance>
 **SPRS-26** - User should be able to see the frame rate of the simulation in the hud, to monitor its performance 

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

- None